Re-Lion SUIT

Virtual Reality voor training

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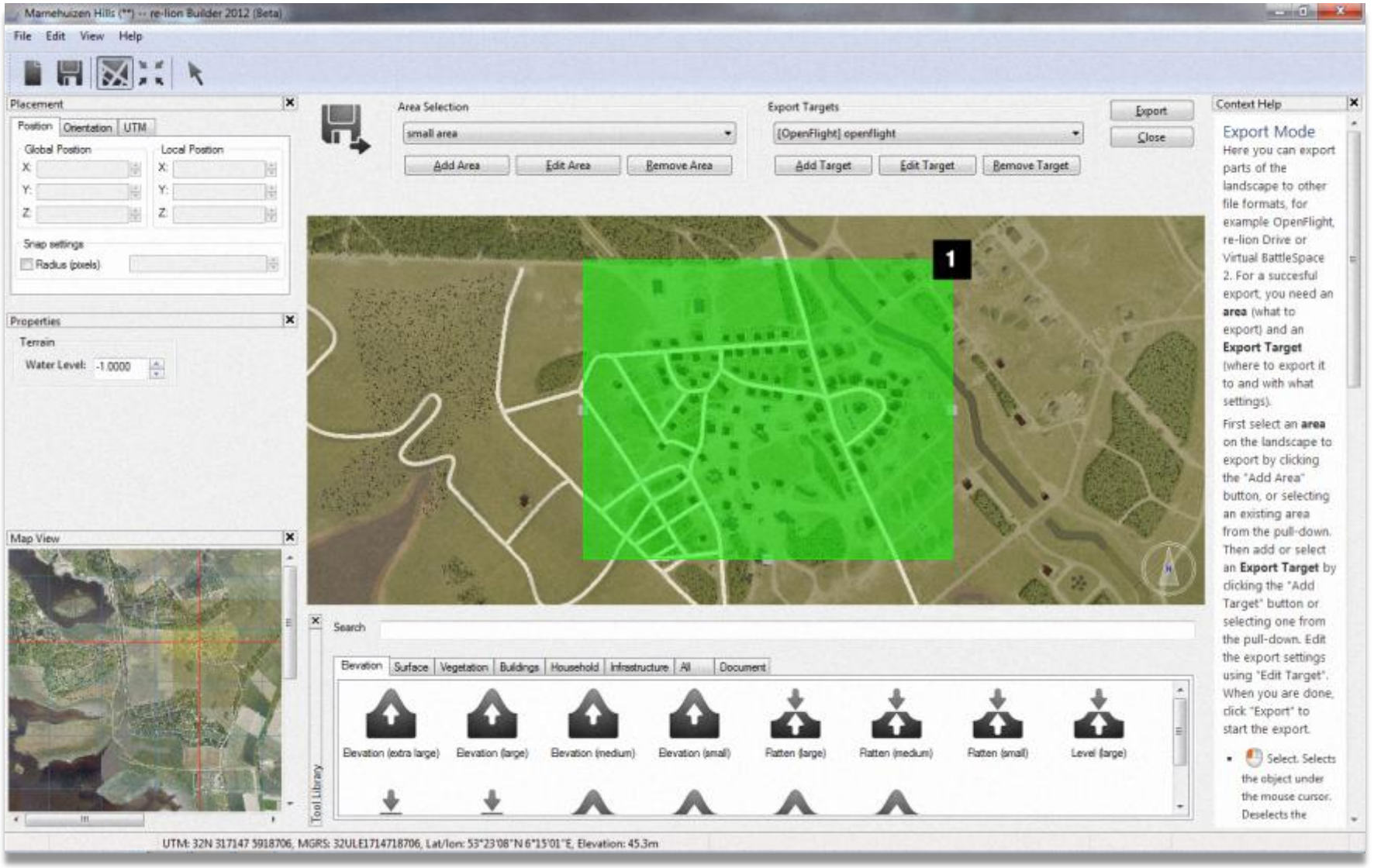
Hoofdkantoor Enschede

Re-lion Drive

Re-lion SUIT

Re-lion Builder



headset: audio & video
weapon: your choice
smartvest:
sensing & computing device

headset: audio & video
fire hose

RE-liON
RE-liON
RE-liON
SDR

SUIT Hardware

- Custom backtop

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- Custom backtop
- Full-body motion sensors

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- Custom backtop
- Full-body motion sensors
- Verschillende HMDs

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- Custom backtop
- Full-body motion sensors
- Verschillende HMDs
- Draadloze wapens

SUIT Hardware

- Maatwerk textiel

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- Maatwerk textiel
- Verwisselbaar batterijsysteem

SUIT Hardware

- Maatwerk textiel
- Verwisselbaar batterijsysteem
- Globale positionering

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- Modulair besturingsstation

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- Spectator/Review station

SUIT Software

- Gedistribueerde simulatie

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- Custom engine

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  - C++ met lua

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  - Custom network
- Server/client architectuur

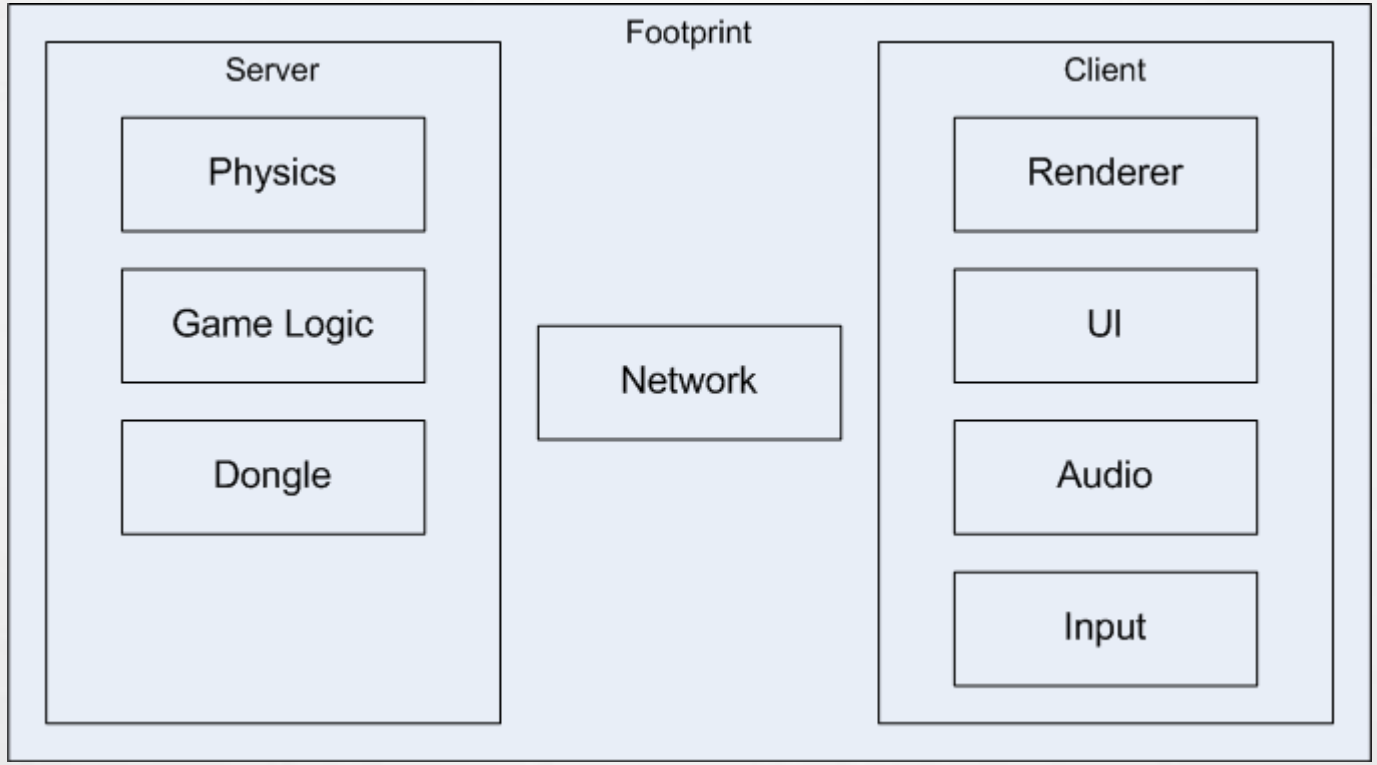
SUIT Software

- Gedistribueerde simulatie
- Custom engine
  - C++ met lua
  - Custom 3D graphics
  - Custom GUI
  - Bullet physics
  - Custom network
- Server/client architectuur
- Verschillende type clients

SUIT Software

- 1 Server
- Max 16 Soldiers/Instructors
- Max 32 Draadloze wapens
- 1 Besturingsstation
- N spectator clients

SUIT Software



SUIT Software (Client)

- Input devices

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- Input devices
  - Normale FPS controls

SUIT Software (Client)

- Input devices
  - Normale FPS controls
  - Touchscreen controls

SUIT Software (Client)

- Input devices
  - Normale FPS controls
  - Touchscreen controls
  - Motion sensors

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- Input devices
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  - Touchscreen controls
  - Motion sensors
  - ‘lokaal’ wapen

SUIT Software (Client)

- User Interface

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- User Interface
  - Custom Widgets

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- User Interface
  - Custom Widgets
  - Cairo

SUIT Software (Client)

- User Interface
  - Custom Widgets
  - Cairo
  - Skinnable

SUIT Software (Client)

- User Interface
  - Custom Widgets
  - Cairo
  - Skinnable
  - Coroutine-gebaseerd

SUIT Software (Client)

- Audio

SUIT Software (Client)

- Audio
  - OpenAL

SUIT Software (Client)

- Audio
  - OpenAL
  - Speex

SUIT Software (Client)

- Audio
  - OpenAL
  - Speex
  - Push-to-talk

SUIT Software (Client)

- Renderer

SUIT Software (Client)

- Renderer
  - Custom Renderer

SUIT Software (Client)

- Renderer
  - Custom Renderer
  - DirectX

SUIT Software (Client)

- Renderer
  - Custom Renderer
  - DirectX
  - Special Projection Modes

SUIT Future Development

- Impact feedback

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- Graphics

SUIT Future Development

- Impact feedback
- Graphics
- Scenario development

SUIT Future Development

- Impact feedback
- Graphics
- Scenario development
- Meer consumables

SUIT Future Development

- Impact feedback
- Graphics
- Scenario development
- Meer consumables
- Meer clients, wapens

SUIT Future Development

- Impact feedback
- Graphics
- Scenario development
- Meer consumables
- Meer clients, wapens
- Outdoor

SUIT

- Vragen?

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